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ASK KLAUS!



the desktop would scroll up to reveal the hidden 150 pixels.

My usual configuration is with the menu at the top (and most apps windows are the same). It is quite natural to work in the top 7/8 of the desktop. The bottom 150 pixels is a handy place to shove a window out of sight. The only problems occurs when a window initializes and its bottom is in the hidden area, or when the application's menu is at the bottom (for example, xpdf) and the mouse inadvertently touches the bottom of the LCD, causing the desktop to scroll up. Otherwise, this configuration is very convenient.

Is this novel configuration caused by a driver problem, or have I blundered onto a feature of X Window that is common knowledge but seldom used?

Recently, I tried Fedora 8. It just automatically recognizes the monitor size. At times I miss the hidden 150-pixel space at the bottom. Is there any way to get it back?

Also, I experience a logout problem with Fedora 8: I've found that, by right-clicking on the desktop background and logging out from that menu, the system doesn't freeze like it does when I am using the menu bar, but then, at shutdown, the system does briefly show a bland login window with a yellow flower in the bottom right hand corner.



The "hidden 150 pixels" is indeed caused by a feature of the X server. If the custom scree size is set to 1680x1200, but the "viewable" size is only 1680x1050, xorg will go into scrolling mode just like with the "lower resolution" modes that you can cycle

into by hitting Control + Alt + Numeric-Plus.

Newer setups of xorg have replaced this feature by changing the *desktop resolution* instead, using the *randr* server extension. The advantage is that the desktop adjusts its size automatically when changing resolution.

Also, switching between different output devices is easier (e.g., connecting to a projector with a different resolution or scaling the internal display to the external resolution). Xorg will load the *randr* extension automatically, and then the *Modes* settings in */etc/X11/xorg.conf* seem to get mostly ignored in favor of what the display specifies as its favorite resolution.

You can tell xorg to change its resolution settings on the fly using *krandrtray* (KDE) or *xrandr* (works with most desktops and session managers independently of the distribution).

For example:

```
# xrandr --output LVDS --auto
```

will try to auto-align the X server's resolution with the monitor or display, whereas:

```
# xrandr --output LVDS ↵
--mode 800x600
```

or

```
# xrandr --output LVDS ↵
-s 800x600
```

will set the mode or resolution to the specified 800x600 size, which will also make certain desktops "snap" into a new screen size.

Screen Space

? About 24 months ago, I bought a plain, bottom-of-the-range PC with a built-in graphics card. Fedora 5 was out, but I installed Fedora 4 because I had it on hand, and I set up the system for a 19" LCD (1280x1024). Twelve months ago, I gave the 19" LCD to my mother when her 15" CRT died. Then I got a 22" LCD (1680x1050) and, under KDE's Control Center, I picked 1680x1050 in *Peripheral | Display*. The setting now states (1680x1200), although I am sure I picked 1680x1050.

I was actually quite happy with the situation. The LCD behaved as a viewport of a larger desktop. If I moved the mouse pointer to the bottom of the LCD,

```
# xrandr --output VGA --auto
```

should switch on the external VGA port of a notebook and also snap the desktop to the attached monitor's or projector's preferred resolution, in case the external port is not disabled by a hardware feature.

To switch back to the old behavior, (turning *randr* off in *xorg*), add the following section to your */etc/X11/xorg.conf* file:


```
Section "ServerFlags"
    Option "RandR" "false"
EndSection
```

You will have to restart the X server for the change to take effect. Also, check */etc/X11/xorg.conf* for modes (fixed resolutions), and check */var/log/Xorg.0.log* for anything with *RandR* or modes that are rejected.

Regarding your second question: It makes a difference whether the logout module of your desktop is called directly as a program, in which case there will be no "frozen" screen, or whether it is called by the session manager, which will attempt to block all interactive elements other than the logout window. This should explain the different is behavior.

The strange login graphics appearing when the system shuts down can either be leftover graphics in the shared memory of the graphics card, or the attempt by the display manager (*kdm*, *gdm*, or *xdm*) to launch a new login window before it realizes a shutdown is in progress.

Big Memory

 I am fairly new to Linux, but now that I am getting familiar with it, I wish I would have switched years ago.

Your Knoppix project is the reason why I switched to Linux; it allowed me to fumble and mess-up as much as I wanted and did not effect my machine in the least bit – thank you! I'm glad I'm not alone in this migration, I read the Ask Klaus column in *Linux Magazine*, and I can see that other people are wearing the same boots.

Now that I do have a few months of experience under my belt, I attempted to test 128GB of RAM with the *memtest* utility in the boot menu, and it got stuck.

I expected that result because I figure Chris Brady was not thinking of that much memory when he wrote the program. (By the way, I'm not complaining about *memtest86* – I love it and use it all the time.)

After failing to run the *memtest* utility successfully, I attempted to boot Knoppix. The system would not boot either. So, my questions to you are: How can I test more than 64 gigs of memory in a single shot? How can I boot Knoppix on a machine running four Quad-Core AMD processors (that's 16 CPUs total) and more than 64GB of RAM? (I used 128GB.)

Typically, I test DDR2 and FBDIMM with various types of mother boards. For this test, I used a H8QME-2; the link is <http://www.supermicro.com/Aplus/motherboard/Opteron8000/MCP55/H8QME-2+.cfm>.

If you need more information from me, please ask away; I appreciate your time and am a huge fan!

P.S. If you ever need help testing your software on large amounts of RAM and the newest motherboards, I just might be able to help.



I'm afraid I have to tell you that the Linux kernel on Knoppix does not support more than 4GB

of RAM because it is compiled in compatibility mode, which allows it to work on every i*86-compatible CPU starting from the oldest i386 to the newest Intel or AMD chips.

To address more than 4GB of physical RAM, you must turn on a special CPU extension called "PAE" when configur-

ing the kernel (see Figure 1). Unfortunately, this extension is incompatible with CPUs that don't support it; with PAE enabled on a non-PAE capable CPU, the system will freeze instantly. Therefore, most distributions choose to install a kernel without PAE by default, whereas you always have the option of installing a PAE-enabled kernel at a later time.

A kernel with PAE enabled – either on a Live or hard disk-based system – will support larger amounts of RAM, although installing a new kernel is somewhat difficult if you have not done it before. You'll need to worry about kernel configuration, installation, and probably also creating an initial ram disk.

Maybe you have to disable the "unsupported" RAM when booting a non-PAE-kernel with the boot option:

```
linux mem=4000M
```

(watch out for the capital M) to free up the address space the CPU needs.

I still hope that kernel development will make it possible for future versions to check the PAE extension at boot time, and the kernel can just continue without it if it is not supported. But then, PAE probably changes a lot of machine instructions in the kernel code, and it's just not possible to have the same kernel run with and without PAE.

Stick Script



In the October 2008 issue of *Linux Magazine*, you discussed the script needed to put Knoppix 3.5.1 onto a USB stick.

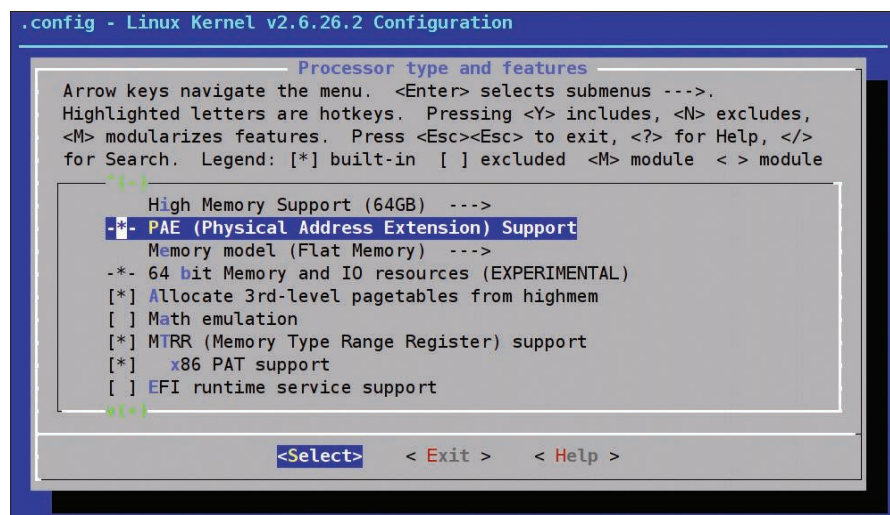


Figure 1: Configuring PAE support for systems with more than 4GB of RAM.

I have a 4GB (3950MB or so) USB stick, and it is not big enough. It bombs out with an error stating not enough space. What size stick is needed to do this? I was under the impression that this type of thing could be done on a 1GB stick.



The CD version of Knoppix is about 700MB, whereas the DVD version is more than 4GB. You should well be able to put the CD version on a 1GB stick.

The DVD version requires a stick around 5GB, so the closest common size available is probably an 8GB stick for the DVD version (which I frequently use for testing USB boot compatibility).

Also, if you remaster the compressed files, please make sure the resulting size of a single file after compression does not exceed 4GB, because that is the maximum file size the FAT32 filesystem, (which is usually used for USB sticks) supports.

The same limit applies for a plain iso9660 CD/DVD filesystem; therefore, on the Knoppix DVD, the compressed files are split into two parts to stay below this limit, and they are merged with UnionFS/aufs during boot.

ISDN Box



I have an Eumex ISDN box, which is supposed to work as both a converter to analog telephones and as an USB ISDN modem for connection with a PC. The box does not seem to be recognized as a modem or network card by kernel 2.6.24; is there a way to add a driver to the kernel to make it work like an ISDN PCI card?



There is – or rather, there was – a driver for this box on *eumex.sourceforge.net*, but it only supports a few variants of this ISDN adaptor, especially the 504 and 604 series with a USB connection.

Worse, the module only works for some kernel versions in the 2.6.9 range, and, because of a changed USB API, it does not compile anymore with 2.6.24 and up.

Even worse: Most of the popular, cheap ISDN adapters you can buy in stores are all no longer supported, not even by proprietary and/or vendor-supplied resources.

The entire ISDN field seems to be a abandoned technology, and for some devices, you won't even find drivers for proprietary operating systems anymore.

For using ISDN with current distributions and kernels, either you need very old ISDN hardware, or you need to check the (very short) list of supported ISDN hardware in the most current kernel, which consists of mostly PCI cards. The easiest option might be to use an ISDN router, which is configured through a web interface and provides Internet access by LAN or WLAN.

Scanner



After a long battle with Windows (most recently XP), I decided about two weeks ago to change to a Linux operating system. I installed Ubuntu LTS 8.04 (Hardy) and have enjoyed the speed and simplicity of the system. However, one problem remains: Ubuntu (via XSane) will not recognize my scanner. I simply get the message “No devices available.” The scanner continues to work fine on the Windows platform, which I have left installed on my computer (an IBM T43 laptop), and the XSane website reports that my scanner, a Canon LiDE 60, works well with Ubuntu 8.04. What can I do? I am a novice on the computer, so please give step-by-step advice.



This scanner is well supported, starting from Sane version 1.0.17, so it may just be a problem with permissions for accessing the scanner device. First, make sure you have the *sane* (which stands for “scanner access now easy”) software package installed in a recent version. Also, for some scanners that need firmware, you might need the corresponding *sane-extras* package.

To check whether your account is in the “scanner” group, please open a shell window and type:

```
id
```

which should tell you something like:

```
uid=26015(knopper) gid=100(users)
Gruppen=20(dialout), 21(fax), 22(voice), 24(cdrom),
```

```
25(floppy), 26(tape), 27(sudo), 29(audio),
30(dip), 44(video), 46(plugdev), 60(games),
100(users), 106(usb), 118(fuse), 125(netdev),
135(vboxusers)
```

Of all these groups that my user account belongs to, the *scanner* group is missing, therefore accessing the scanner device, which usually belongs to that group, won't work for the user *knopper*.

In this example, to add *knop-*



per to the group *scanner*, you can issue the following command as root:

```
usermod -a -G scanner knopper
```

or use your distribution's admin tool for adding your user account to this group. Then log out and back in again for the change to take effect.

The command

```
sane-find-scanner -v
```

should now show the scanner, once it is plugged in, and *xsane* and *xscanimage* should be working. If the command only shows scanners when issued as root, you still have the wrong permissions for accessing the scanner devices.

Please check `/dev/*scanner*` for a hint about which group your user needs to be added to in order to get access to the scanner devices. ■

Send your Linux questions to klaus@linux-magazine.com.